DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1/2 Level; Reopening)
1 level lead directing, seldom 4 card suit.
2 level sound.
Responses: Cue bid 11+ with/without support, new suit forcing 1.
Jump cue=mixed raise 7-9 hcp, jump new=fit bid, 2support=8-10
Jump support=2-7
Jump Support—2 1
1NT OVERCALL (2 <sup>nd</sup> /4 <sup>th</sup> Live; Responses; Reopening)
15/17
Reopening 11-14
(1x)-pass-(1y)-1NT shows the other 2 suits.
(17) pass (17) 1111 shows the other 2 suits.
JUMP OVERCALLS (Style; Responses; Unusual NT)
2-3 weak (5-10HCP)
2nt Michaels
Ziit Wiichacis
Reopen: positive
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels cuebid
Jump cuebid shows a long solid minor over 1 major opening
Jump edebid shows a long solid minior over 1 major opening
VS. NT (vs. Strong/Weak; Reopening;PH)
Strong: double 5m+4M, multi landy.
Weak (less than 15HCP): x opening values, multi landy
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Leaping Michaels, sound doubles, direct cuebid over 2M,
3M=minors 2NT= 16-18
2M - X - (pass) - 2NT = lebensohl.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble = 10+ penalty interest (creates a forcing pass)

	LEA	DS AND SIGN	NALS		n EBL CONVENTION CARD		
<b>OPENIN</b>	G LEADS STYLE						
	Lead			ner's Suit	CATEGORY: GREEN NCBO: SPAIN		
Suit	1 3 5		1 3 5				
NT	2 4	2 4			PLAYERS: Ramon Gómez-Pedro Gonçalves		
Subseq	ubseq attitude		attitude		EVENT: 56th European Teams Championships		
Other:							
LEADS					SYSTEM SUMMARY		
Lead	Vs. Suit		Vs. NT				
Ace	Asks attitude		Ask attitude		Best minor, 5 card major, 2/1, 1NT Semiforcing, multi,		
King	Asks count, AK or KQ		AKJ, KQJ, KQ10 unbl/count		2H/S muiderberg (5-10HCP 5M+4(5)m), UDA		
Queen	Asks attitude QJx, KQx		QJ10, QJ9, KQx				
Jack		J10, KJ10		J10, AJ10			
10	109, H109	109, H109					
9	9x	9x					
Hi-X	XX	xx					
Lo-X	xxx or xxxx	xxx or xxxxx		XXXX			
SIGNAL	S IN ORDER OF P						
	Partner's Lead Declarer's Lea		ad	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
1	1 Attitude (count on K) Count		Attitude				
Suit 2	uit 2 Suit preference Suit pre		e	Count	2D Multi, and 2M Muiderberg (5-10HCP 5M+4(5)m)		
3							
	1 Attitude /count Co			Attitude			
NT 2	Suit preference	Suit preference	e	Count			
3							
Signals (in	ncluding Trumps):						
low=enc,	trump suit preference	e. Hi-low even					
Reverse S	mith						
		DOUBLES					
TAKEOU	UT DOUBLES (Styl	e; Responses;	Reopeni	ng)			
Takeout d	loubles, natural respo	nses.					
			· · · · · ·				
					SPECIAL FORCING PASS SEQUENCES		
	L, ARTIFICIAL & (				In game forcing situations		
Support X	and XX if we can b	id responder's s	suit at 21	evel. If not 15+			
					IMPORTANT NOTES		
					PSYCHICS: rare		

Đ.	TICK IF	CARDS	CARDS		Ramon Gómez-Pedro Gonçalves		
OPENING	ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1*	·	3	<b>4</b> ♠	Best minor	Inverted minors, Walsh club, $2 = 8-10$ support, $2 = 5(6) + 4(5) $ 7-9hcp, $2 = 1$ Invitational with	After 1D, 1NT balanced and 1M unbalanced, 2 way check back	Same
1 ♦		3	4 🖍	Best minor	Inverted minors, Walsh club, $3 = 8 - 10$ support, $2 = 5(6) + 4(5) $ 7-9hcp, $2 = 1$ Invitational with $= 1$	2 way check back	Same
1♥		5(4)	<b>4</b> •	5+	2/1GF, 1NT SF, 3x weak (2-5HCP), 2NT Jacoby, 3NT=balanced with support, 4x=Splinter	After Jacoby, 3. strong natural or just to play game, 3 other suit strong natural, 4x=Splinter	2♣= Drury 3c support, 2♦= Drury 4c support. 2NT=minors
1 🛦		5(4)	4 <b>^</b>	5+	Same as 1H (4♥ to play)	Same as 1H	Same as 1♥
1NT				15/17 5 card major o 6 minor possible	Stayman, all trasnfers, Smolen, 4♣=Majors, 4♦/♥=texas		
2*	X		4 🛦	Semi forcing or plus one suiter, or balanced 22-24 or GF 5♣-4M, or GF 5+M-4+m	2D relais, other suit natural positive.	2NT second relais	
2♦	X		4 🖍	Weak in a major (5-10HCP), bal 25-26, GF with 5d+4M, or GF long minor	2M pass or correct, 2NT asks, 3♥=Preemptive 3 level, 3♠=Natural invitational	After 2NT, 3♣ min H, 3♦ min S, 3♥ max ♠, 3♠ max H.	
2♥	X		<b>4</b> ♠	5H+(4)5m 5-10HCP	2NT asks, 3♣=P/C, 3♠=Nat F1	After 2NT, 3♣ min ♣, 3♦ min ♦, 3♥ max ♣, 3♠ max ♦.	
24	X		<b>4</b> ♠	5S+(4)5m (5-10HCP)	2NT asks, 3♣=P/C, 3♦=Nat F1	After 2NT, 3C min C, 3 ♦ min ♦, 3 ♥ max ♣, 3 ♠ max ♦.	
2NT				(semi)balance 20 21, possible 5card major or 6 minor	Puppet stayam, transfer.		
3♣		7(6)		Preemptive (5-10HCP)	Natural		
3♦		7(6)		Preemptive (5-10HCP)	Natural		
3♥		7(6)		Preemptive (5-10HCP)	Natural		
3♠		7(6)		Preemptive (5-10HCP)	Natural		
3NT	X	7		Gambling	4♣ pass or correct, 4♣ asks singleton, 4NT=asks number of cards		
4 <b>.</b> *		7(6)		Preemptive (5-10HCP)	Natural		
4♦		7(6)		Preemptive (5-10HCP)	Natural		
4♥		7(6)		Preemptive (5-10HCP)	Natural		
<b>4</b> ♠		7(6)		Preemptive (5-10HCP)	Natural		
4NT	X	66		Preemptive (5-10HCP)	Natural		
5 <b>.</b>		8(7)		Preemptive (5-10HCP)	Natural	HIGH LEVEL BI	
5♦		8(7)		Preemptive (5-10HCP)	Natural	4NT 5 keys blackwood 14/30/2/2+Q. 6x=2+vo	
5♥		8(7)		Preemptive (5-10HCP)	Natural	Double jump exclusion blackwood (0,1,2,3 resp	ponses)
5♠		8(7)		Preemptive (5-10HCP)	Natural		